Down To Earth: Mission Tech Force



Our Future With Robots: Engineering Journal

Robots are <u>more than just helpers</u> . They can also interact with humans to keep things running smoothly.
Think about ways robots can help you improve your community or make your Earth a better place. How
might you design a robotic arm that humans can remotely control at a safe distance to address each
problem below? Which would you like to investigate?
☐ Imagine you work for the <u>Federal Emergency Management Agency</u> (FEMA) and need to assist
communities in <u>removing debris after natural disasters</u> such as hurricanes, tornadoes, and floods.
What kind of robotic arm could help you do that?
☐ Suppose you're a <u>civil engineer</u> working for your state's transportation department. How could
you use robotics to build or upgrade bridges, roads, or buildings to make your community more
sustainable and resilient to climate change and natural disasters?
☐ What if you're a <u>project manager</u> for a small manufacturing company? How might a robot help
you reduce the energy your company's factory uses or the <u>carbon dioxide emissions</u> it creates?
Or how could robotics be used to keep employees safe?
You will build and test a <u>prototype</u> of your robotic arm. A prototype is a kind of functional model meant
to be evaluated for its performance. It's a physical representation of your solution to a problem that can
be tested in some way. Engineers use prototypes to look for potential flaws in their designs. Often, early
prototypes are simpler or smaller than the final item and may not be operational, though you should be
able to explain how it would work. To design a piece of technology, engineers create many prototypes
improving the design with each one. We call this process "iteration," and it's the heart of the engineering
design process.
Use this journal to plan, prototype, and test your robotic arm using materials in your house, like scrap
cardboard, recycled plastic containers, and craft supplies. What are some materials you have available?

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Imagine A Solution

When engine	eers imagine w	ays to solve a	problem, th	ey often work	k with others to	o brainstorm. W	/hen you
brainstorm, y	ou try to come	up with as m	any differen	t ideas as pos	ssible. Be crea	tive! Write as n	nany
	your problem a						
What is your	strongest idea	? Describe ho	ow your rob	otic arm will s	solve a specifi	c problem. Wh	at will it
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Plan Your Robotic Arm

Now it's time to plan. For engineers, that usually means making a design sketch. A design sketch is a way to plan your ideas on paper before you start building in 3D. Sketching before building ensures you understand how pieces will fit together. It also provides a way to check that you have enough materials, time, and space to create what you want. Sketch your design below. Be sure to label the parts and materials planned. Provide a scale. Use additional paper if needed, or try <u>computer-aided design (CAD)</u> to create your drawing.

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Create, Iterate, And Test How will you test your robotic arm? What should it be able to do? Describe how you will know your design is successful. This is the part you've been waiting for! It's time to get building. Using your design sketch, construct a prototype of your robotic arm. As you build, you may find that some materials don't work as you expected. Some pieces may not fit together quite right. Your design may need changes. That's OK! It's part of the process. Does the robotic arm work as expected? Does it work consistently? Is it well constructed? How can you improve your design?